

MP - UP Minibeasts Unit Ideas - Linking Learning Technologies

1. **Use** computer drawing tools to draw a minibeast, labelling its parts
2. **Create** a Kid Pix slide show or illustration depicting the life cycle of a minibeast
3. **Type** a piece of writing about minibeasts with deliberate spelling and punctuation errors. Save it on student disks. Have students correct it using MS Word.
4. **Research** and **present** 10 facts about a minibeast of your choice
5. **Import** a picture of a minibeast
6. After **viewing** a film such as 'A Bug's Life' or 'Antz', **make** a table that highlights the similarities and differences between the ways the creatures are presented in the movies and in real life
7. **Publish** a newspaper review of one of these movies
8. **Design** and **create** the 'ultimate' minibeast. It needs to have specialised skills and body parts (eg. A minibeast designed for attacking might have big claws)
9. **Brainstorm** as many minibeasts as you can. Come up with a presentation that displays all of them (eg. Artwork, word processing)
10. **Compare** and **contrast** a minibeast with a 'maxi' beast (eg. Elephant, whale, hippo...). **Present** your ideas creatively and humorously.

