




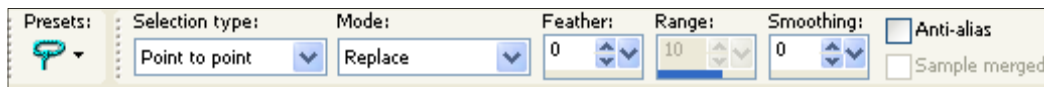
Manipulating Images

In this tutorial you will use some of the basic tools to modify a photograph and create a new image using Paint Shop Pro. Most of the tools you will use and concepts you will learn are fairly generic to other image manipulation programs like Photoshop or Photofiltre.

(2007 B. Edwards thehipphelper.com)

1. Open Paint Shop Pro (Look in the JASC Software folder in 'All Programs').
2. Go to 'David's Whale & Dolphin Watch' (<http://neptune.atlantis-intl.com/dolphins/>) and save a dolphin image to your Desktop. (Right Click > Save Picture As). Then open in Paint Shop Pro (File > Open >).
3. We are now going to 'cut out' the dolphin using the Freehand Selection Tool. 

When you click on the selection 'Lasso', the Selection Toolbar should open up.

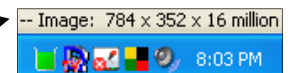


Because the edge of the dolphin is not always clearly defined we will choose the 'Point to Point' method.

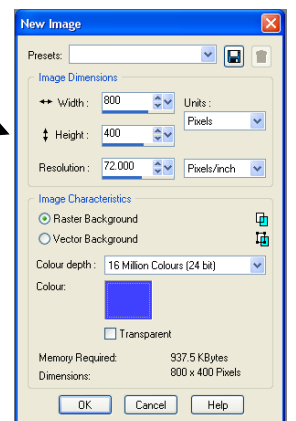
4. Click in small increments around the edge of the dolphin taking care to make it as smooth as possible. When you get to the point at which you began, double click to close the selection.
5. Copy the selection to the clipboard (CTRL+ C or Edit > Copy).
6. Paste the selection as a new image (CTRL + V or Edit > Paste as New Image).






7. Now we will make a new underwater background in which to place our dolphin. First, take note of how big the dolphin image is by looking in the bottom right corner.



8. Create a new background image (FILE > NEW) with a Width of 800 and Height of 400 pixels and a blue background colour.



9. Use the Picture Tube tool  to draw in some bubbles and sea grass.
10. Paste in your dolphin (EDIT > Paste as New Layer). Resize it with the Deform Tool  and position it with the Move Tool. 

11. Paste in a few more dolphins of various sizes. When happy with your picture, merge all the layers into one (LAYERS > Merge > Merge All).

12. Add some more sea grass and bubbles in front of the dolphins. Apply a ripple effect to give an underwater effect (EFFECTS > Distortion Effects > Ripple).

Experiment with this effect until you get a suitable look.

13. Save your image as a JPG file.

